



CITY COUNCIL EMERGENCY SPECIAL MEETING MINUTES
MARCH 13, 2020
6:00 PM
CITY HALL COUNCIL CHAMBERS
10 NORTH ROBINSON STREET

I. ROLL CALL AND CALL TO ORDER BY MAYOR @ 6:00PM

City Council:

- ✓ Scott Cain, Mayor
- X Dr. Bob Kelly, SMD 1
- ✓ Chris Boedeker, SMD 2
- ✓ Mike Mann, SMD 3
- ✓ John Warren, Mayor Pro Tem/SMD 4

Administration:

- ✓ Steve Polasek, City Manager
- ✓ Fritz Quast, City Attorney
- ✓ Ivy Peterson, City Secretary

City Manager Steve Polasek and Emergency Management Coordinator Scott Lail provided an overview of the circumstances surrounding the purpose for the emergency called meeting and answered questions of the council.

II. CITIZENS COMMENTS

An opportunity was made for the public to make comments or address concerns for any matter whether or not posted on the agenda. There were no speakers.

III. COMMUNITY INTEREST MATTERS, ANNOUNCEMENTS & PRESENTATIONS

CM1. AN ORDER OF THE MAYOR DECLARING A LOCAL STATE OF DISASTER REGARDING THE COVID-19 VIRUS PURSUANT TO SECTION 418.108(A) OF THE TEXAS GOVERNMENT CODE.

An emergency special meeting of the City Council of the City of Cleburne will be held on Friday, March 13, 2020, beginning at 6:00 p.m. in the City Hall Council Chambers at City Hall, 10 North Robinson Street, Cleburne, Texas. An emergency meeting with less than 72-hours' notice is authorized under Section 551.045 of the Texas Government Code when it is necessary because immediate action is required of the City Council because of: (1) an imminent threat to public health and safety; or (2) a reasonably unforeseeable situation.

Specifically, in December 2019 a novel coronavirus, now designated COVID-19, was detected in China. Symptoms include fever, cough, and shortness of breath. Outcomes have ranged from mild to severe illness, and in some cases death. Earlier this month, the World Health Organization (WHO) declared COVID-19 as a pandemic. There are now confirmed cases in an adjacent county, and earlier today, Governor Abbott issued a proclamation declaring a state of disaster in response to the

spread of COVID-19. The actions listed below are required to slow or halt the spread of COVID-19 in the City.

RESOLUTIONS

RS1. RS03-2020-32

CONSIDER A RESOLUTION OF THE CITY OF CLEBURNE, TEXAS, CONSENTING TO THE EXTENSION OF THE DECLARATION OF LOCAL DISASTER EXECUTED BY MAYOR SCOTT CAIN ON MARCH 13, 2020 UNTIL MARCH 29, 2020 AT 11:59 P.M. CENTRAL STANDARD TIME.

MOTION: to approve as presented

	Motion	Second	Aye	No	Abstain	Absent		Result
Kelly						X	X	Approved as presented
Boedeker	X		X					Approved as amended
Mann			X					Denied
Warren		X	X					Withdrawn
Cain			X					Postponed until:
X	<i>Motion Carried</i>		<i>Motion Failed</i>					<i>Roll Call</i>

RS2. RS03-2020-33

CONSIDER A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF CLEBURNE, TEXAS AUTHORIZING THE MAYOR, OR CITY MANAGER, TO SET AND ENFORCE A MAXIMUM NUMBER OF ATTENDEES FOR ANY MASS GATHERING IN THE CITY LIMITS OF THE CITY OF CLEBURNE TO PREVENT OR LIMIT THE SPREAD OF COVID-19.

MOTION: to approve as presented and include text in the resolution with the effective dates of March 16, 12:01am – March 29, 11:59pm for enforcing a maximum of 250 people at mass gatherings

	Motion	Second	Aye	No	Abstain	Absent		Result
Kelly						X	X	Approved as presented
Boedeker			X					Approved as amended
Mann		X	X					Denied
Warren	X		X					Withdrawn
Cain			X					Postponed until:
X	<i>Motion Carried</i>		<i>Motion Failed</i>					<i>Roll Call</i>

RS3. RS03-2020-34

CONSIDER A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF CLEBURNE, TEXAS AUTHORIZING THE CITY MANAGER OR HIS DESIGNEE TO CLOSE PUBLIC FACILITIES TO PREVENT OR LIMIT THE SPREAD OF COVID-19.

MOTION: to approve as presented

	Motion	Second	Aye	No	Abstain	Absent		Result
Kelly						X	X	Approved as presented
Boedeker		X	X					Approved as amended
Mann			X					Denied
Warren	X		X					Withdrawn
Cain			X					Postponed until:
X	<i>Motion Carried</i>		<i>Motion Failed</i>					<i>Roll Call</i>

ADJOURNMENT

ADJOURNED AT: 6:29PM

APPROVAL OF MINUTES

APPROVED BY MAJORITY VOTE OF COUNCIL ON: MARCH 24, 2020