

# Kickball League Rules

## City of Cleburne

### Parks and Recreation Department

All league games will be played in accordance with the current TAAF Kickball rules

#### I. **Eligibility**

1. All team fees MUST be paid by the posted deadline. Payments can be made in person at Booker T. Washington Recreation Center located at 100 Mansfield Road, Cleburne, Texas 76031. Cash, check or money order payable to the City of Cleburne will be accepted.
2. Players in all Adult Leagues must be sixteen (16) years of age or older prior to the start of league play. All participants 16 and 17 year old must have a parental release form obtained from the Cleburne Parks Department or available online at [www.Cleburne.net](http://www.Cleburne.net). Please contact us at 817-556-8858. **COACHES** are responsible for their rosters to match the players' identity. All players must carry a current picture identification with them at all times during all league games.
3. Players will be allowed to play on more than one team during a season, but cannot play on more than one team in the same league.
4. Each team will have to consist of a minimum of 3 females that must be on the field at all times.

#### II. **Rosters**

1. Each team will be allowed a maximum of twenty (20) players, including playing coaches.
2. All teams must submit a complete roster form with the players' name, phone number, address, city, zip code, DL# and the player's signature. All forms must be turned in 10- minutes prior to your first scheduled game. This roster will also serve as the liability waiver for the City of Cleburne.
3. Each team may add/drop players during the season until your fourth scheduled game.
4. Teams must be ready at game time or when the officials call for pre-game coaches meeting, otherwise a forfeit will be declared. If neither team has 8 players then the team with the most players will win by forfeit. If both teams have no players or the same amount of players, then double.
5. No roster shall exceed 20 players including a player/manager unless a special exception is made by Cleburne Parks and Recreation Department
6. A team consist of no less than 8 players and a maximum of no more than 20 players. A legal kicking line- up will consist of no less than eight players and a maximum of no more than 20 of alternating sexes (male/ female or female/ male team). A team may also play with more women than men of any combination. Teams must alternate the batting order according to gender as long as possible.
7. Substitutions- Players can substitute in and out of the kicking order, as long as they remain in the same position in the kicking order, and a male player is substituted for a male player and a female player for a female player. Once you are in the kicking order you can only substitute in and out of the same position in the kicking order. Players caught moving positions in the kicking order will be declared out.

#### III. **Equipment/Uniforms**

1. All players on each team should wear like colored jerseys/shirts which have a permanently affixed, non- duplicating number on the back. There will be a one game "grace period" for all teams to obtain their jerseys. After this "grace period", players not attired as described above will NOT be

allowed to participate.

2. Shoes: No steel cleats will be allowed.
3. Umpires may ban any equipment that they deem as unsafe or illegal.
4. Jewelry – Exposed jewelry, which is judged by the umpire to be dangerous, may not be worn during the game. NOTE: Players MUST remove jewelry if judged to be dangerous.

#### IV. Playing Rules for the Game:

1. There is a limit of 45 minutes of 6 innings on each game. If the third out is made before time expires in the bottom of the inning than a new inning begins.
2. The “run- ahead rule” is as follows:
  - a. 20 runs ahead after 4 innings Or
  - b. 15 runs ahead after 5 innings
3. A Co Rec kickball will be provided for each game by the City of Cleburne Parks and Recreation.
4. Each team manager should initial the game report after each game. This will ensure that all records are correct and have been accepted by BOTH team managers. Failure to initial the game report will be an indication that the team manager has ACCEPTED the game report and has forfeited his/her right to a review. League standings will be based on game and staff reports.
5. Defense-
  - a. In the Field- A team can only have a maximum of 10 players on defensive field at any time.
  - b. If a player is in front of the pitching rubber before the ball is kicked and the kicker kicks the ball fair, an illegal defensive will be called and the ball becomes dead. The kicker and all runners will be awarded one base.
  - c. All defensive players must be positioned behind the pitcher at the time of the pitch, and may not charge forward of the pitcher until the ball has been kicked.
6. Pitching & Catching:
  - a. The pitcher and catcher must be of alternating sexes.
  - b. The pitcher will be allowed 5 warm up pitches to start the game (first inning).
  - c. Three (3) warm-up pitches will be allowed if there is a change in pitchers.
  - d. The pitcher must start with one foot on the pitching rubber for a legal pitch. Pitcher must deliver the ball with one hand, releasing the top of the ball below his/her waist toward home plate. A violation of this will be called an illegal pitch and the ball is still live to kick. If no kick is made then the pitch is called a ball. There will be no EXCESSIVE SPEED THROWS. The pitcher will receive only 1 warning then if he/she continue to throw an excessive speed they will need to be replaced.
  - e. Catcher cannot touch a pitched ball until the ball passes the kicker and no attempt on kicking the ball was made, or after the ball has been kicked. If the catcher interferes with the kicker then obstruction will be called and the kicker is awarded a ball.
  - f. Legal Tag Area: The legal tag area will be from the shoulder and below. If the ball is thrown, it must be thrown at a height below the waistline of the intended runner.
  - g. If a ball is thrown and hits the ground then strikes the runner the runner will be declared out.
  - h. If a player attempts to duck, jump, or slide, and the ball is thrown at a height below the waist then the player assumes the risk of being hit on any part of the body and would be judged out.
7. OFFENSE
  - a. Kicking: Every kicker will receive 5 pitches or an out unless pitcher uses excessive speed.
  - b. The kicker must allow the ball to pass the plate before he/she kicks the ball or will be called out.
  - c. Bunting: a kicked ball must advance past the chalk line between home plate and the pitcher’s mound to not be considered a bunt. A ball not crossing this line will be a strike.
8. Running the Bases:
  - a. Leadoffs and stealing are not allowed.

- b. If a player attempting to advance towards a base while running in an upright position and is struck with the ball from a throw above the waist, they will be awarded the base.
- c. If a player intentionally interferes with the play of the ball or tries to catch the ball in any way, that runner will be declared out and any runner who the fielding team would have had a chance to get out will be out.
- d. Courtesy Runners: A courtesy runner will be allowed when the umpire has determined that a player is injured and a courtesy runner is warranted. Courtesy runners are only allowed in the event of an injury. The courtesy runner must be of the same gender of the player that is being replaced.

## V. General Information

1. All games will be played at Don Moore Field at Hulen Park or Carver Field
2. Strike Zone will be home plate to include 15" on both sides of the plate. The strike zone is completely up to the judgement of the official not be appealed.
3. City of Cleburne Parks and Recreation reserves the right to add, delete and amend its adult kickball rules and regulations at any time for the betterment of the league.
4. The most important thing of all, just have fun!
5. Field Conditions-In the case of inclement weather, the playability of game fields will be determined by 3:00 p.m. each day. **ONLY head coaches should call 817-556-8858 AFTER 3:00 p.m. for information.** It is the head coach's responsibility to notify his/her players regarding field playability.
6. Rain-Out Procedures- Rainouts will be made up on regular league play nights when possible. A game is considered official if it is called after 4 innings or 3 ½ innings if the home team is ahead.
7. Tie-Breaker Procedures
  - a. In case of a tie for positions at the conclusion of the season, the following tie-breaker procedure will be used to determine places:
  - b. Head-to-Head result(s) between teams tied.
  - c. If teams split in head-to-head games, runs scored in those games will be used.
  - d. If teams are still tied, run scored in ALL league games for the teams tied will be used.
  - e. After the first place team has been determined, revert back to #1 above to determine second place from the remaining tied teams.
  - f. At the end of regulation we will continue with one pitch.
8. Conduct/Discipline – Zero Tolerance
  - g. City of Cleburne Ordinance states, "It shall be unlawful for any person to possess of consume alcoholic beverages in the public park of the City."
  - h. Smoking will not be allowed on the fields.
  - i. Zero Tolerance – If a player is ejected from the game, it is the coach's responsibility to get that player OFF of the field and OUT of the park.
  - j. Any player, coach and manager ejected from any league game will be suspended for a minimum of (2) two league games.
  - k. Player, coaches and managers who have been ejected or suspended MAY NOT RETURN UNTIL THE COMPLETION OF THEIR SUSPENSION.
  - l. Each team manager will be held responsible for the conduct of his/her fans/spectators.
9. Protests
  - m. MUST be filed in the following manner:
  - n. Must be filed before the game is over.
  - o. Notify the home plate umpire and give the details of your protest.
  - p. See that the umpire notifies the Umpire in Charge (UIC) and Facility Supervisor that the protest is recorded in the official scorebook as well as the Game Administration Report.
  - q. On the first regular business day following the protested game, the team manager must submit protest in writing to the Parks and Recreation Department Recreation Offices along with a \$25.00 Protest Fee. Make checks payable to "City of Cleburne". If the protest is

upheld, the fee will be refunded.

- r. Judgment calls are NOT a basis for protests.
- s. Rule interpretation protest must be filed before the next pitch.
- t. Player eligibility protests must be filed in the first inning or first point of entry.